

We are pleased to announce that the 28<sup>th</sup> International Conference on Digital Audio Effects (DAFx25) will be organized by Università Politecnica delle Marche. The conference will be hosted at the historical Mole Vanvitelliana, a cornerstone of culture in the port city of Ancona.

Original contributions for DAFx25 are encouraged in, but not limited to, the **following topics**:

# **Proposed Topics**

- Capture, analysis, and audio restoration
- Representation, transformation and modelling
- Transmission and resynthesis
- Effects and manipulation
- Perception, psychoacoustics and evaluation
- Spatial sound analysis, estimation, coding and synthesis
- Source separation
- Physical modelling, virtual acoustic and analogue models

- Sound synthesis, composition and sonification
- Hardware and software design
- Music Information Retrieval
- Sound for Virtual, Augmented Reality, and Multisensoriality

# This year we especially welcome submissions addressing:

- Interface design, user experience, usability and accessibility
- Neural modeling of digital audio effects and generative sound design

# **Open Calls**

**Papers** - Authors are invited to submit full-length papers, 8 pages maximum, for both oral and poster presentations. More info here: https://dafx25.dii.univpm.it/call-for-papers/

**Demonstrations** - The Call invites scholars to submit demonstrations accompanied by a short paper (2-4 pages). More info here: https://dafx25.dii.univpm.it/call-for-demonstrations/

**Tutorials -** Expert-led instructional sessions, lasting approx. 1 hour and 30 minutes. More info here: https://dafx25.dii.univpm.it/call-for-tutorials/

## **Important Dates**

#### Papers and Tutorials

- March 31<sup>th</sup>: Submission deadline
- May 6<sup>th</sup>: Acceptance notification

### Demonstrations

- May 23<sup>th</sup>: Submission deadline
- June 9<sup>th</sup>: Acceptance notification